

## Grove - Sound Sensor



Grove - Sound Sensor can detect the sound intensity of the environment. The main component of the module is a simple microphone, which is based on the LM386 amplifier and an electret microphone. This module's output is analog and can be easily sampled and tested by a Seeeduino.

### Features

- Easy to use
- Provides analog output signal
- Easily integrates with Logic modules on the input side of Grove circuits

### Warning

This sound sensor is used to detect whether there's sound surround or not, please don't use the module to collect sound signal. For example, you can use it to make a sound control lamp, but not as a recording device.

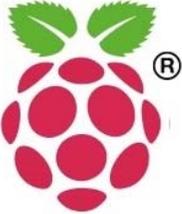
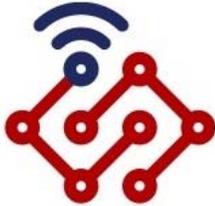
## Specifications

Item	Value
Operating Voltage Range	3.3/5 V
Operating Current(Vcc=5V)	4~5 mA
Voltage Gain(V=6V, f=1kHz)	26 dB
Microphone sensitivity(1kHz)	52-48 dB
Microphone Impedance	2.2k Ohm
Microphone Frequency	16-20 kHz
Microphone S/N Ratio	54 dB

### Tip

More details about Grove modules please refer to [Grove System](#)

## Platforms Supported

Arduino	Raspberry Pi	BeagleBone	Wio	LinkIt ONE
				

### Caution

The platforms mentioned above as supported is/are an indication of the module's software or theoretical compatibility. We only provide software library or code examples for Arduino platform in most cases. It is not possible to provide software library / demo code for all possible MCU platforms. Hence, users have to write their own software library.

## Getting Started

### Note

If this is the first time you work with Arduino, we firmly recommend you to see [Getting Started with Arduino](#) before the start.

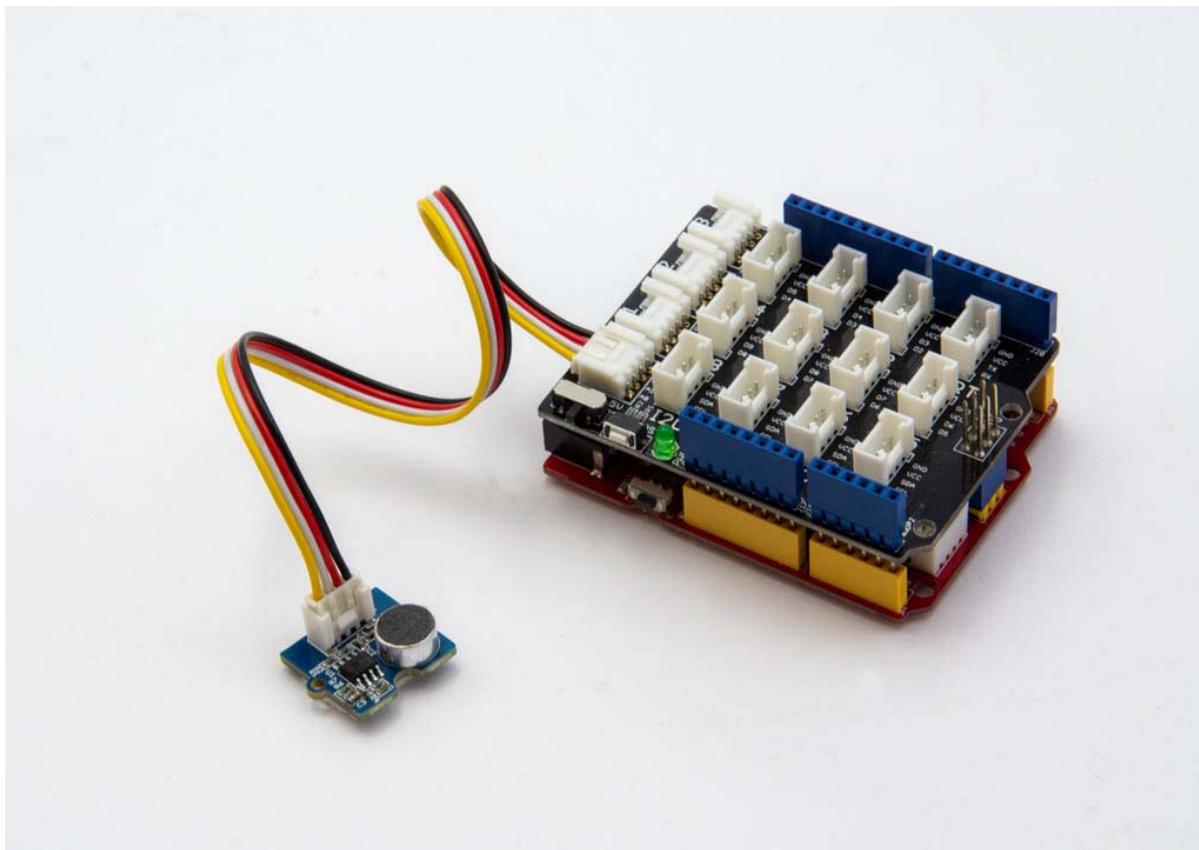
## Play With Arduino

### Hardware

- **Step 1.** Prepare the below stuffs:

Seeeduino V4.2	Base Shield	Grove-Sound Sensor
		

- **Step 2.** Connect Grove-Sound Sensor to port **A0** of Grove-Base Shield.
- **Step 3.** Plug Grove - Base Shield into Seeeduino.
- **Step 4.** Connect Seeeduino to PC via a USB cable.



## Note

If we don't have Grove Base Shield, We also can directly connect Grove-Sound Sensor to Seeeduino as below.

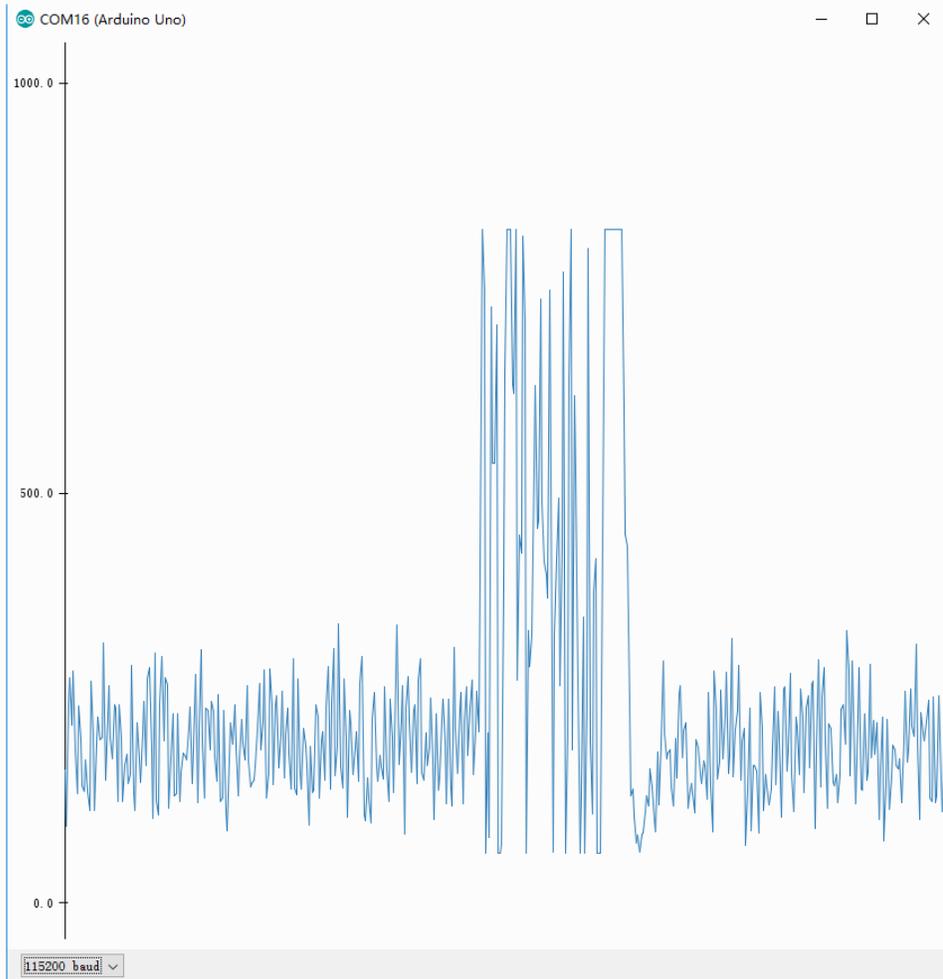
Seeeduino	Grove-Sound Sensor
5V	Red
GND	Black
A1	White
A0	Yellow

## Software

- **Step 1.** Please copy below code to Arduino IDE and upload to arduino. If you do not know how to upload the code, please check [how to upload code](#).

```
1 // test code for Grove - Sound Sensor
2 // loovee @ 2016-8-30
3
4 const int pinAdc = A0;
5
6 void setup()
7 {
8     Serial.begin(115200);
9     //Serial.println("Grove - Sound Sensor Test...");
10 }
11
12 void loop()
13 {
14     long sum = 0;
15     for(int i=0; i<32; i++)
16     {
17         sum += analogRead(pinAdc);
18     }
19
20     sum >>= 5;
21
22     Serial.println(sum);
23     delay(10);
24 }
```

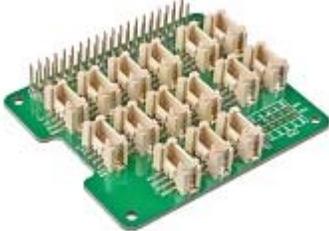
- **Step 2.** Click on **Serial > Plotter** to get the changing curve of the sensor. Please make a noise to view the change of the value.



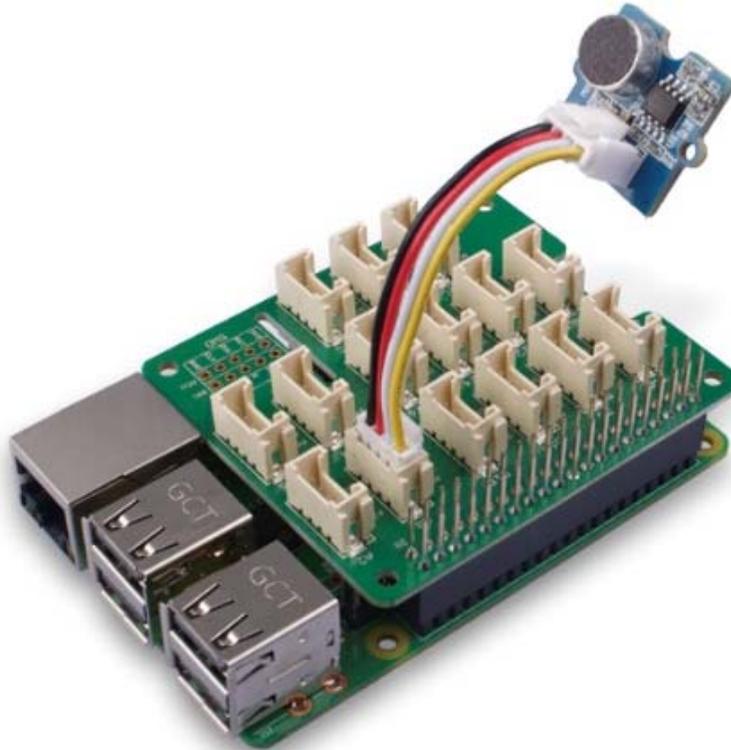
## Play With Raspberry Pi (With Grove Base Hat for Raspberry Pi)

### Hardware

- **Step 1.** Things used in this project:

Raspberry pi	Grove Base Hat for RasPi	Grove - Sound Sensor
		

- **Step 2.** Plug the Grove Base Hat into Raspberry.
- **Step 3.** Connect the Grove - Sound Sensor to port A0 of the Base Hat.
- **Step 4.** Connect the Raspberry Pi to PC through USB cable.



#### Note

For step 3 you are able to connect the sound sensor to **any Analog Port** but make sure you change the command with the corresponding port number.

#### Software

- **Step 1.** Follow [Setting Software](#) to configure the development environment.
- **Step 2.** Download the source file by cloning the grove.py library.

```
1 cd ~  
2 git clone https://github.com/Seeed-Studio/grove.py
```

- **Step 3.** Execute below commands to run the code.

```
1 cd grove.py/grove  
2 python grove_sound_sensor.py 0
```

Following is the grove\_sound\_sensor.py code.

```
1 import math
2 import sys
3 import time
4 from grove.adc import ADC
5
6
7 class GroveSoundSensor:
8
9     def __init__(self, channel):
10         self.channel = channel
11         self.adc = ADC()
12
13     @property
14     def sound(self):
15         value = self.adc.read(self.channel)
16         return value
17
18 Grove = GroveSoundSensor
19
20
21 def main():
22     if len(sys.argv) < 2:
23         print('Usage: {} adc_channel'.format(sys.argv[0]))
24         sys.exit(1)
25
26     sensor = GroveSoundSensor(int(sys.argv[1]))
27
28     print('Detecting sound...')
29     while True:
30         print('Sound value: {}'.format(sensor.sound))
31         time.sleep(.3)
32
33 if __name__ == '__main__':
34     main()
```

### Success

If everything goes well, you will be able to see the following result

```
1 pi@raspberrypi:~/grove.py/grove $ python grove_sound_sensor.py 0
2 Detecting sound...
3 Sound value: 499
4 Sound value: 525
5 Sound value: 529
6 Sound value: 493
7 Sound value: 457
8 Sound value: 457
9 Sound value: 503
10 Sound value: 537
11 Sound value: 606
12 Sound value: 614
13 Sound value: 661
```

```
14 ^CTraceback (most recent call last):
15   File "grove_sound_sensor.py", line 67, in <module>
16     main()
17   File "grove_sound_sensor.py", line 64, in main
18     time.sleep(.3)
19 KeyboardInterrupt
```

You can quit this program by simply press Ctrl+C.

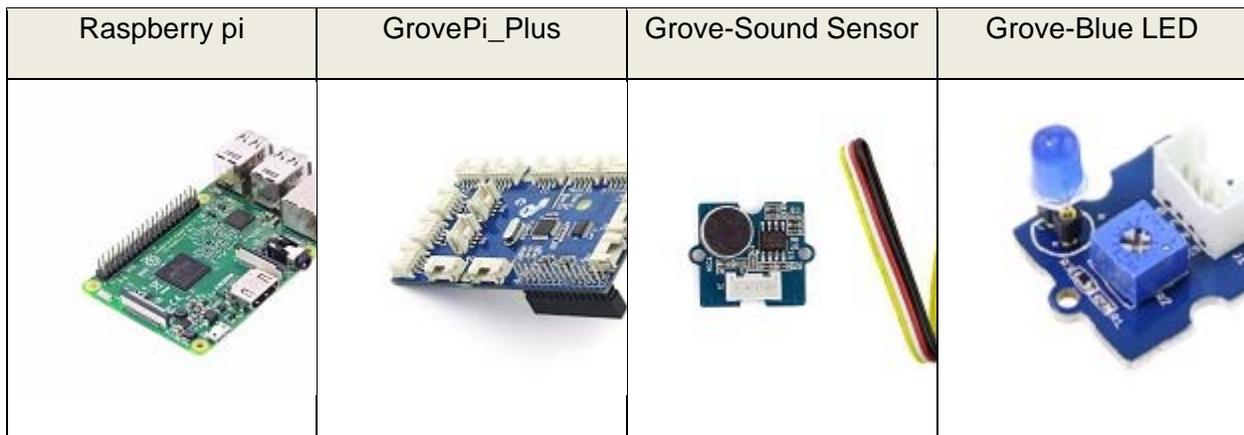
#### Notice

You may have noticed that for the analog port, the silkscreen pin number is something like **A1**, **A0**, however in the command we use parameter **0** and **1**, just the same as digital port. So please make sure you plug the module into the correct port, otherwise there may be pin conflicts.

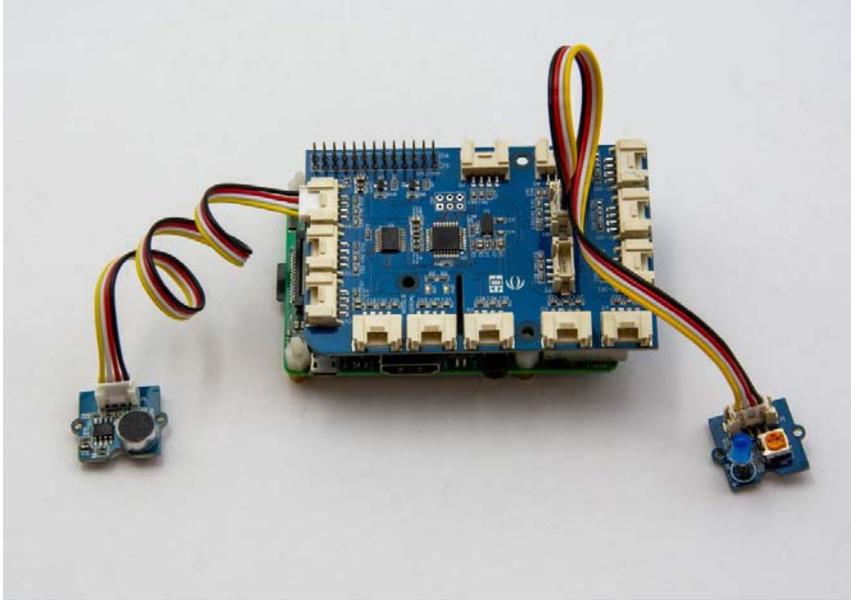
## Play With Raspberry Pi (with GrovePi\_Plus)

### Hardware

- **Step 1.** Prepare the below stuffs:



- **Step 2.** Plug the GrovePi\_Plus into Raspberry.
- **Step 3.** Connect Grove-Sound Sensor to **A0** port of GrovePi\_Plus , and connect Grove-Blue LED to **D5** port of GrovePi\_Plus
- **Step 4.** Connect the Raspberry to PC through USB cable.



## Software

- **Step 1.** Follow [Setting Software](#) to configure the development environment.
- **Step 2.** Follow [Updating the Firmware](#) to update the newest firmware of GrovePi.

### Tip

In this wiki we use the path `~/GrovePi/` instead of `/home/pi/Desktop/GrovePi`, you need to make sure Step 2 and Step 3 use the same path.

### Note

We firmly suggest you to update the firmware, or for some sensors you may get errors.

- **Step 3.** Git clone the Github repository.

```
1 cd ~
2 git clone https://github.com/DexterInd/GrovePi.git
```

- **Step 4.** Navigate to the demos' directory:

```
1 cd yourpath/GrovePi/Software/Python/
```

Here is the `grove_sound_sensor.py` code.

```
1#!/usr/bin/env python
2#
3# GrovePi Example for using the Grove Sound Sensor and the Grove LED
4#
5
```

```

6# The GrovePi connects the Raspberry Pi and Grove sensors. You can learn
7more about GrovePi here: http://www.dexterindustries.com/GrovePi
8#
9# Modules:
10# http://www.seeedstudio.com/wiki/Grove\_-\_Sound\_Sensor
11# http://www.seeedstudio.com/wiki/Grove\_-\_LED\_Socket\_Kit
12#
13# Have a question about this example? Ask on the forums here:
14http://forum.dexterindustries.com/c/grovepi
15#
16'''
17## License
18The MIT License (MIT)
19GrovePi for the Raspberry Pi: an open source platform for connecting Grove
20Sensors to the Raspberry Pi.
21Copyright (C) 2017 Dexter Industries
22Permission is hereby granted, free of charge, to any person obtaining a
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37LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
38FROM,
39OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN
40THE SOFTWARE.
41'''
42
43import time
44import grovepi
45
46# Connect the Grove Sound Sensor to analog port A0
47# SIG,NC,VCC,GND
48sound_sensor = 0
49
50# Connect the Grove LED to digital port D5
51# SIG,NC,VCC,GND
52led = 5
53
54grovepi.pinMode(sound_sensor,"INPUT")
55grovepi.pinMode(led,"OUTPUT")
56
57# The threshold to turn the led on 400.00 * 5 / 1024 = 1.95v
58threshold_value = 400
59
60while True:
61    try:
62        # Read the sound level

```

```

63     sensor_value = grovepi.analogRead(sound_sensor)
64
65     # If loud, illuminate LED, otherwise dim
66     if sensor_value > threshold_value:
67         grovepi.digitalWrite(led,1)
        else:
            grovepi.digitalWrite(led,0)

        print("sensor_value = %d" %sensor_value)
        time.sleep(.5)

    except IOError:
        print ("Error")

```

- **Step 5.** Run the demo.

```
1 sudo python grove_sound_sensor.py
```

## Resources

- [\[Eagle\]Schematic and PCB in Eagle format](#)
- [\[PDF\]Schematic in PDF format](#)
- [\[PDF\]PCB in PDF format](#)
- [\[Datasheet\]LM386.PDF](#)

## Projects

**Create a multi-tasking IoT Wi-Fi sensor:** This tutorial showcases how to make an internet-connected sensor, while leveraging unique multi-tasking features of Energia & TI LaunchPad.

**LED Sound Meter using Wio-Link and Node-Red:** SeeedStudio Grove sound sensor and LED strip attached to Wio-Link being driven by a Node-Red flow.

**Sound sensor Grove module:**

## Tech Support

Please submit any technical issue into our [forum](#).